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CUTM	STCU2010	Software Technology	20	0+7+13
	CUST2010	Web Services Using JAVA	5	0+4+1
	CUST2011	Advanced JAVA Programming	4	0+3+1
	CUST2012	Web Programming Using AngularJS	3	0+2+1
	CUST2013	Product Development	8	0+0+8

Course Outline

Please use this template as applicable and remove key points and other text.

Code	Course Title	T-P-Pj (Credit)	Prerequisite
STCU2010	Software Technology	0-9-11	<ul style="list-style-type: none"> • Java Technologies • Advanced Web Programming

Courses Division (list all divisions):

- 1: Web Services Using JAVA (0-4-1) 75 hours
- 2: Advanced JAVA Programming (0-3-1) 60 Hours
- 3: Web Programming Using AngularJS (0-2-1) 45 hours
- 4: Product Development (0-0-8) 120 hours

Objective

Key points: *Briefly explain why the course is to be studied. Specify who should study the course and requirement of prior knowledge and skill, if any.*

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| <ul style="list-style-type: none"> • Develop knowledge-based force to serve the IT industry with the latest technologies. • To explore methods of capturing, specifying, visualizing and analyzing software requirements. • To learn and explore Spring Framework, Android, AngularJS, GIT. |
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Course outcome

Key points: *State clearly what knowledge and skill a student is expected to learn at the end of the course and will be able to apply.*

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| <ul style="list-style-type: none"> • Develop skills to analyze, design, and prepare SRS. • To design and develop web applications using Spring, AngularJS. |
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- *To design and develop Android Applications.*

Course content

1. CUST2011:Advanced JAVA Programming (0-3-1) hrs)

(75

- 1.1 Understanding Web Architecture
- 1.2 Installation and configure java environment.
- 1.3 Understanding MVC Architecture
- 1.4 Create GIT repository for version control and teamwork
- 1.5 Create a web project and define a landing page.
- 1.6 Create controller using servlet in web project
- 1.7 Retrieve value from page in controller through the request parameter.
- 1.8 Establish Connection with database
- 1.9 Perform CRUD operation
- 1.10 Present data in JSP page using scriptlet, expression and action tag.
- 1.11 Declare method and variable in JSP page.
- 1.12 Transferring control from one resource to another using RequestDispatcher and ResponseRedirect
- 1.13 Set and get values in ServletContext and ServletConfig parameter.
- 1.14 Set and get values in application, session and request attribute.
- 1.15 Perform session tracking.
- 1.16 Upload file to the server.
- 1.17 Working with JSTL

2. CUST2010 : Web Services Using JAVA (0-4-1)

(60 hrs)

- 2.1 Setting Spring environment
- 2.2 Understanding Maven and define POM
- 2.3 Create project using Spring and Understanding Spring Architecture
- 2.4 Setting bean in IOC container and understand Dependency Injection
- 2.5 Working with Spring AOP
- 2.6 Access data using JdbcTemplate; CRUD operation
- 2.7 Create Spring Boot projects using Spring Initializr
- 2.8 Implement DevTools for rapid application development
- 2.9 Implement application logs using application.properties

- 2.10 Implement Global Exception handling mechanism
- 2.11 Implement Security using Spring Boot
- 2.12 Configure Email in application.properties
- 2.13 Implement Testing using Spring Boot Test
- 2.14 Implement application monitoring using Actuator
- 2.15 Create Spring MVC project and define controller
- 2.16 Implement form handling using SpringMVC
- 2.17 Implement RESTful Web Service using GET Method
- 2.18 Implement RESTful Web Service using POST, PUT, DELETE and validations
- 2.19 Implement End to End testing using Spring Boot Testing - @AutoConfigureMockMvc
- 2.20 Handle cyclic dependency during JSON creation in Web Service
- 2.21 Understanding ORM and Hibernate
- 2.22 Hibernate Configuration using XML and annotation
- 2.23 Implement DML using Spring Data JPA on a single database table
- 2.24 Implement Query Methods feature of Spring Data JPA
- 2.24 Implement O/R Mapping using Spring Data JPA
- 2.25 Implement Hibernate Query Language (HQL) and Native Query
- 2.26 Explain the need and benefit of Criteria Query

3. CUST2012:Web Programming Using AngularJS (0-2-1) (45 hrs)

- 3.1 Create AngularJS app and configure the environment
- 3.2 Understanding AngularJS Architecture
- 3.3 Get different value in page with AngularJS Expressions
- 3.4 Filtering data using AngularJS Filters, Creating Custom Filters
- 3.5 Working with Directives and Creating a custom directive
- 3.6 Working with Tables, \$index, \$even & \$odd
- 3.7 Working with ng-disabled directive, ng-show directive, ng-hide directive
- 3.8 Define controller in angularJS application
- 3.9 Understanding scope and globalScope used in controller and view
- 3.10 AngularJS Modules: Introduction to Angular JS Modules, Bootstrapping Angular JS
- 3.11 Create factory, service & provider in application
- 3.12 Working with Angular Forms, Model Binding, Forms Events, Updating Models with a Twist, Form Controller, Validating Angular Forms, \$error object
- 3.13 Consume web service using \$http service in application
- 3.14 Understanding SPA
- 3.15 Implement route service in application
- 3.16 Implement AngularJS Animation

**4. CUST2013 :Product Development (0-0-8)
hrs)**

(45

Text Books:

1. *Craig Walls, Spring in Action, Fifth Edition*
2. *Keogh Jim, J2EE: The Complete Reference*
3. *Ken Williamson, Learning AngularJS: A Guide to AngularJS Development*

Reference Books:

1. *Kogent Learning, Java Server Programming Java Ee7 (J2EE 1.7), Black Book*
2. *Alef Arendsen, Professional Java Development with the Spring Framework*
3. *Adam Freeman, Pro AngularJS*

Course outline Prepared by; Rakesh Kumar Ray

Date: 04/07/2020

Source of reference;

http://courseware.cutm.ac.in/courses/software_technology/

**Note: 1 credit theory=10 hrs lecture, 1 credit practice/project=12.5 hrs lab/workshop/field work
in a semester**