

**NAME OF THE CLUB: CUTM Video Gaming Club**

**LOGO OF THE CLUB:**



**ABOUT THE CLUB:**

Gaming club is an opportunity for students to socialize and have fun together based on their hobby of playing video games. Students will have an opportunity to play multi-player games and spend time discussing gaming strategies and preferences.

After all, the club's purpose is to promote the culture of gaming into a more socially acceptable form of recreation and entertainment and to explore, play and discuss interactive media such as video games, role playing games and action games.

Centurion provides a safe space where all players with different skill sets are welcomed.

**OBJECTIVE OF THE CLUB:**

The major objective of playing games and participating in activities is to learn problem-solving, strategy, trust, calculated risk-taking, how to adapt to unforeseen issues and how to share. The rules of most games can have far-reaching positive effects when they are applied to real-life situations.

### **ACTIVITIES OF THE CLUB (DONE):**

Gaming competitions were conducted on-

- COD
- PUBG
- NFS
- FIFA

### **FURTHER PROPOSED ACTIVITIES OF THE CLUB:**

There will be 4 Multiplayer Games

- BGMI
- VALORANT(PC)
- MORTAL KOMBAT
- DELTA FORCE

### **TIMING OF THE CLUB:**

- Every Saturday 2:30 P.M. - 4:30P.M.

### **FACULTY IN CHARGE:**

- Mr. Sandeep Kumar
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### **STUDENT COORDINATORS:**

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**PHOTOGRAPHS OF DIFFERENT ACTIVITIES:**

